

PATENT APPLICATION FEE DETERMINATION RECORD

Effective October 1, 2004

Application or Docket Number

09/884600

CLAIMS AS FILED - PART I

(Column 1) (Column 2)

FOR 06/18/01	NUMBER FILED	NUMBER EXTRA
BASIC FEE		
TOTAL CLAIMS	24	minus 20 = 4
INDEPENDENT CLAIMS	4	minus 3 = 1
MULTIPLE DEPENDENT CLAIM PRESENT		

* If the difference in column 1 is less than zero, enter "0" in column 2

SMALL ENTITY
TYPE

OR OTHER THAN
SMALL ENTITY

RATE	FEES
	395.00
x\$11=	
x41=	
+135=	
TOTAL	

RATE	FEES
	790.00
x\$22=	72
x82=	80
+270=	
TOTAL	pd.

CLAIMS AS AMENDED - PART II

(Column 1) (Column 2) (Column 3)

AMENDMENT A	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	24	Minus	** 24	= 0
Independent	4	Minus	*** 4	= 0
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

SMALL ENTITY

OR OTHER THAN
SMALL ENTITY

RATE	ADDI- TIONAL FEE
x\$11=	
x41=	
+135=	
TOTAL ADDITIONAL FEE	

RATE	ADDI- TIONAL FEE
x\$22=	
x82=	
+270=	
TOTAL ADDITIONAL FEE	0

AMENDMENT B	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	24	Minus	** 24	= 0
Independent	4	Minus	*** 4	= 0
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

RATE	ADDI- TIONAL FEE
x\$11=	
x41=	
+135=	
TOTAL ADDITIONAL FEE	

RATE	ADDI- TIONAL FEE
x\$22=	
x82=	
+270=	
TOTAL ADDITIONAL FEE	0

AMENDMENT C	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	24	Minus	** 24	= 0
Independent	4	Minus	*** 4	= 0
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

RATE	ADDI- TIONAL FEE
x\$11=	
x41=	
+135=	
TOTAL ADDITIONAL FEE	

RATE	ADDI- TIONAL FEE
x\$22=	
x82=	
+270=	
TOTAL ADDITIONAL FEE	0

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.
 ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
 *** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."
 The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.